



<https://portsentry.xyz>

# What is it?



Listen to Network Ports



Log Traffic



Execute Actions

# Use-Case: Enumeration Prevention

- Listen to popular (unused) ports
  - telnet
  - ftp(s)
  - RDP
  - ldap
  - databases
- Ban connection attempts

# Use-Case: Intrusion Detection

- Listen on common ports inside the organization
  - LAN
  - VPN
  - Management Network
  - WIFI
- On connection attempt: Trigger alarm

# Use-Case: Statistics

- Traffic Patterns
- Trends
- Anomalies



v1.2 still available in...



debian

***Open*BSD**



gentoo linux™



ADD  
FEATURES

BUGS  
&  
ISSUES





# Portsentry 2.0

- Fixed Inconsistencies (DRY Violations)
- Fixed Resource leaks
- Fixed Race Conditions
- Fixed Input validation issues
- Code Consolidation
- **Optimizations**
- Deprecate / Warn dangerous functionality
- Removed legacy code

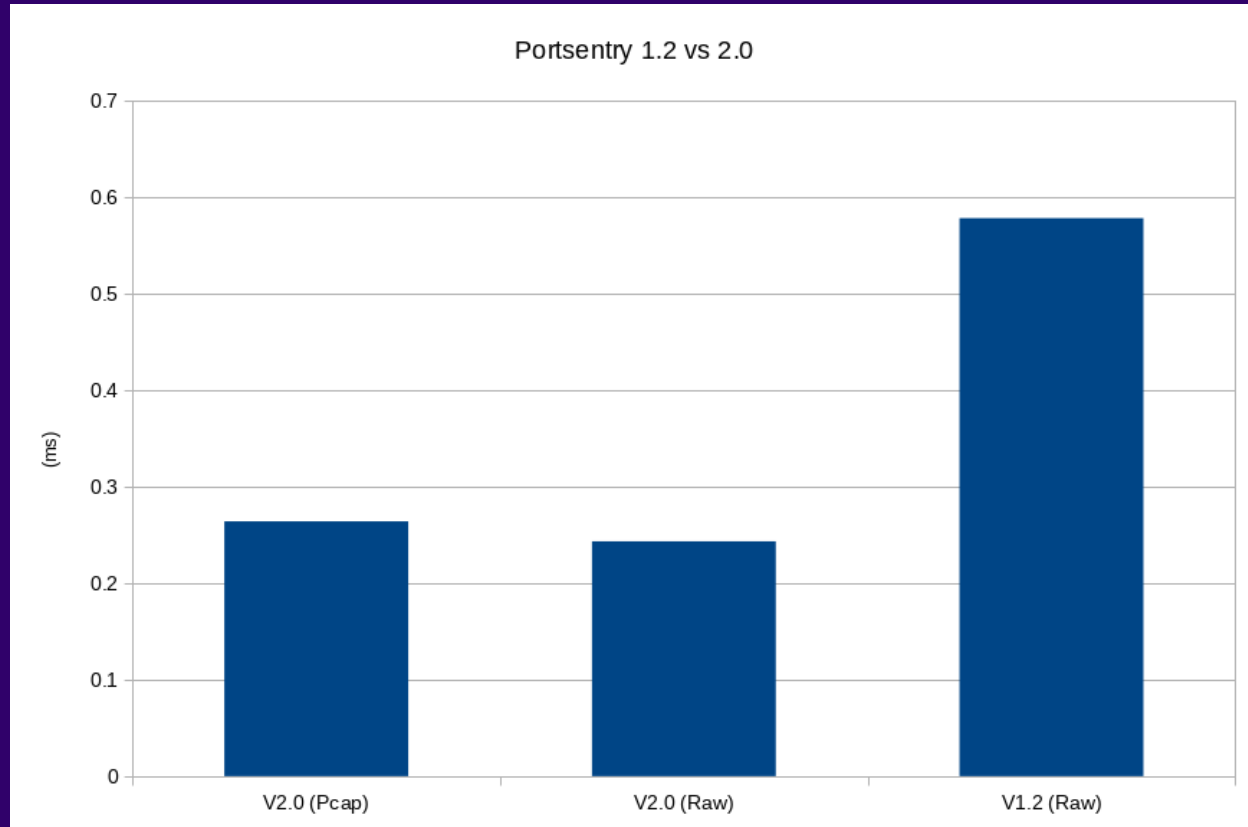
# Portsentry 2.0

- Use CMake
- Linting, Formatting
- Integration Testing
- Fuzzing
- SAST
- Documentation, HOWTO, Website
- Fine-grained configuration
- Better logging

# Portsentry 2.0

- Libpcap support
- IPv6 Support
- Docker container, Docker Hub Registry
- Fail2ban integration

# Unscientific profiling



# Lessons Learned

## Supporting multiple Un\*xes

- Linux
- FreeBSD
- NetBSD
- OpenBSD

# Lessons Learned X-Dev Unix

**Linux != BSD != OpenBSD**

# Lessons Learned - Libc

NetBSD libc is missing getopt\_long\_only()

# Lessons Learned - Compiler

BSD: clang

Linux: gcc

- Surprisingly compatible
- Some warning/error detection differences
- Clang behaviour changes more between versions



# Lessons Learned - Headers

- BSD is more stingy with header #includes
- Must explicitly include more “base headers” such as `types.h`

# Lessons Learned - Headers

Linux: struct iphdr

BSD: struct ip

But Linux has struct ip also :)

Also: Linux has two formats of:

- struct tcphdr

- struct udphdr

Use the compatible one :)

# Lessons Learned - AF\_PACKET

`socket(AF_PACKET, ...)`

\*BSD will not sniff

Linux will give you all packets

# Lessons Learned – Kernel Events

Kernel Network Event Differences

Linux: `socket(AF_NETLINK)`

BSD: `socket(PF_ROUTE)`

\*BSD: Different way of iterating messages

NetBSD:

- Rewamped at Kernel 8.0
- But kept backwards compatability
- But added some meta-data - **help wanted by mystery solvers :)**

```
#ifndef __NetBSD__
unsigned char *bytes = (unsigned char *)sa;

if (i == RTAX_IFA) {
    if (bytes[4] == 0x10 && bytes[5] == AF_INET) {
        ifa_addr_v4 = (struct in_addr *)(bytes + 8);
        sa = (struct sockaddr *)((char *)sa + 16);
    }
    else if (bytes[12] == 0x1c && bytes[13] == AF_INET6) {
        ifa_addr_v6 = (struct in6_addr *)(bytes + 20);
        sa = (struct sockaddr *)((char *)sa + 32);
    } else {
        sa = (struct sockaddr *)((char *)sa + 16);
    }
} else {
    int len = (sa->sa_len > 0) ? sa->sa_len : 16;
    sa = (struct sockaddr *)((char *)sa + RT_ROUNDUP2(len, 4));
}

#elif __FreeBSD__ || __OpenBSD__
if (i == RTAX_IFA) {
    if (sa->sa_family == AF_INET) {
        ifa_addr_v4 = &((struct sockaddr_in *)sa)->sin_addr;
    } else if (sa->sa_family == AF_INET6) {
        ifa_addr_v6 = &((struct sockaddr_in6 *)sa)->sin6_addr;
    }
}
}

#endif
#ifdef __FreeBSD__
sa = (struct sockaddr *)((char *)sa + SA_SIZE(sa));
#elif __OpenBSD__
sa = (struct sockaddr *)((char *)sa + ROUNDUP(sa->sa_len ? sa->sa_len : sizeof(struct sockaddr)));
#endif
```



# Lessons Learned - Libpcap

- Linux, FreeBSD, NetBSD uses upstream libpcap
- OpenBSD forked libcap in 1996 and developed their own version... :o
- FreeBSD, NetBSD and OpenBSD differs from Linux on certain details

# Lessons Learned – Dual Stack

## IPv4/IPv6 dual stack

Linux	NetBSD/ FreeBSD	OpenBSD
Default Dual Stack	Setsockopt(...)	N/A

# What you should do

- Continuously compile (and test) on all OS'es
  - That's pretty much it :)



# What's Next

- v2.0 is right around the corner
- Prometheus integration
- Loki integration
- Multithreaded

# Thank You

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